# **Environmental Zones**

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## **Environmental Zones**

 A four-zone system, defined by the Commission Internationale de L'Eclairage (CIE) and Illuminating Engineering Society of North America (IESNA), will be utilized for future IESNA and international design standards.



 E1 covers areas with intrinsically dark landscapes.

E2 covers areas of low ambient brightness.

 E3 covers areas of medium ambient brightness.

E4 covers areas of high ambient brightness.

#### **Curfew**

- Curfew is a time established for lower light levels. Light level periods include:
  - Daytime from sunrise to sunset.
  - Dawn and evening pre-curfew.
  - Curfew periods when stricter regulations apply.



# **How Are Zones E1-E4 Used?**

- Zones will map to established local ordinances.
- Defaults may be established:
  - E1 = parks.
  - E2 = default zone for all other areas.
  - E3/E4 = determined by local designation.



# **How Are Zones E1-E4 Used?**

- Defaults may be established:
  - E1 = parks.
  - E2 = default zone for all metropolitan areas with population of less than 40,000.
  - E3 = default zone for all metropolitan areas with population of more than 40,000.
  - E4 = determined by local designation.
- Established planning zones, as related to environmental zones, may be considered.

#### **Considerations**

- Zones require definitions of geographic areas feasible for property owners.
- State defaults must apply to areas with legal status.
- Rules of precedence may have to be set for property administered by more than one jurisdiction (city, regional planning board, CALTRANS).

